

Gra ucząca cierpliwości

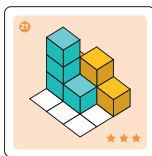
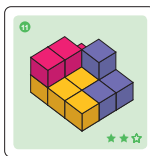


Wiek: 7-99 lat



Liczba graczy: 1

1 kostka wykonana z 7 drewnianych elementów, 30 kart z wyzwaniami (3 poziomy trudności)



Cel gry: odbudowanie kostki przy użyciu wszystkich elementów.

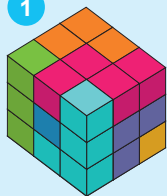


Jak grać: Należy położyć siedem elementów kostki na stole i ułożyć karty z wyzwaniami w stos obok tych elementów.
Wyciągnąć kartę i ustawić pokazane elementy w sposób wskazany na karcie.
Następnie spróbować ułożyć pozostałe elementy tak, aby uzyskać idealny sześcian.
Dla każdego wyzwania możliwe jest tylko jedno rozwiązanie!

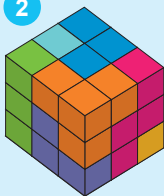
Rozwiązania na końcu instrukcji.

Autor wyzwań: Alain Brobecker

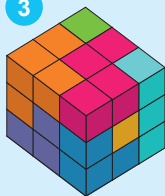
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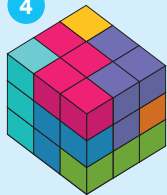
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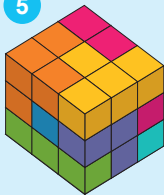
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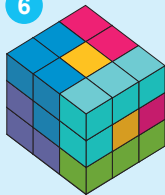
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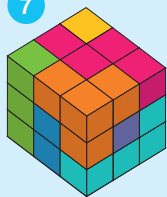
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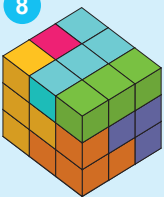
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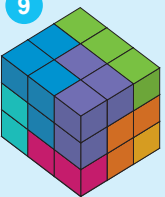
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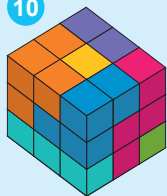
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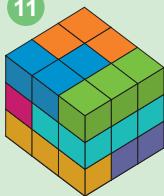
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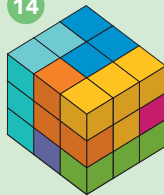
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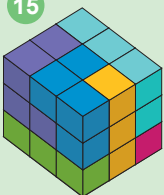
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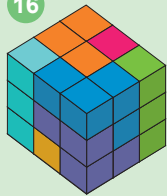
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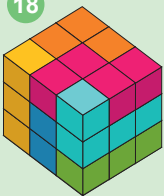
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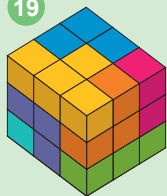
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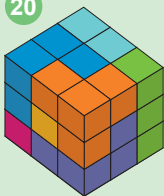
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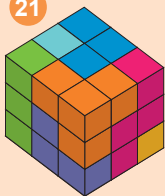
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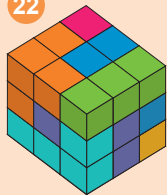
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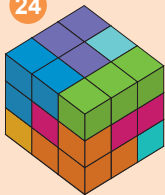
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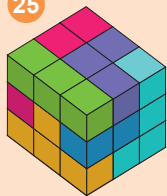
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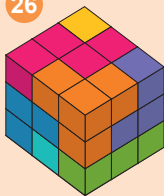
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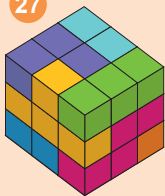
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